Your civilisations are being plagued by a mysterious disease. Only the plague doctors can help your people.

**Material:**

- plague doctor epoch I
- plague doctor epoch II

Unless stated otherwise, the usual rules apply.

**Setup:**
- Put one epoch I plague doctor and one epoch II plague doctor next to the game board.
- Put the rest of the tiles back into the box.

**How do I receive a plague doctor?**

*After the potential Carving of a Statue in phase A you may take a plague doctor.*

In epoch I, you may take the respective tile marked with 11, in epoch II the tile marked with 21. Note that you cannot take any of those tiles at a later point in the game.

Moreover, you can only have one plague doctor in each epoch (I and II) below your player board.

As soon as you take a plague doctor, place them below your player board under a colour of your choice, regardless of whether or not you have already placed any cards under this colour.

This colour is now blocked! You cannot buy any cards of this colour until the end of the game.

If you place the plague doctor under a colour of which you already have cards on display, those cards remain. They are not being influenced by the plague doctor.

You cannot put the plague doctor under a colour, that is already blocked by another plague doctor.

**Tip:** If you take a plague doctor in epoch I, collecting points by means of the gold medals will be difficult. Therefore, you will want to focus on something else.

**End of the game:**
- Score 12 points for the epoch I plague doctor.
- Score 8 points for the epoch II plague doctor.
- Score 5 additional points if you have both plague doctors, which makes 25 points in total.

**Note:** You can write down the points for the plague doctors in the same row of the score pad as your points for remaining coins.

**Recommendation:**

This expansion gets more exciting, if you combine it with the mini-expansions “Nobles & Inventions” or “Marketplaces & Monuments”. This way, a lot of new strategies will arise.
Base Game - Epoch III:

You may use this bonus also for the colour blocked by the plague doctor.

Mini-expansion - Nobles & Inventions:

You may not take another card of a colour, which is already blocked by the plague doctor.

**Instructions**

1. Print the following page in the highest quality available. Preferably print it on sticker paper to simplify the following steps.  
   **Important:** Please make sure to print the document in full size (100%).
2. Glue the tiles on cardboard of approx. 2mm thickness.
3. Cut the tokens (paper and cardboard) along the black lines.
4. Ready - Enjoy the game!