

# Hadara – the plague doctors

Your civilisations are being plagued by a mysterious disease. Only the plague doctors can help your people.

## Material:



plague doctor epoch I



plague doctor epoch II



Unless stated otherwise, the usual rules apply.

## Setup:

- Put one epoch I plague doctor and one epoch II plague doctor next to the game board.
- Put the rest of the tiles back into the box.

## How do I receive a plague doctor?

**After** the potential **Carving of a Statue** in phase A you may take a plague doctor.

In epoch I, you may take the respective tile marked with 1  , in epoch II the tile marked with 2  .

Note that you **cannot** take any of those tiles at a later point in the game.

Moreover, you can **only** have one plague doctor **in each** epoch (I and II) below your player board.

As soon as you take a plague doctor, place them **below** your player board **under a colour of your choice**, regardless of whether or not you have already placed any cards under this colour.

This colour is now **blocked!** You **cannot** buy any cards of this colour until the end of the game.


If you place the plague doctor under a colour of which you already have cards on display, those cards remain. They are **not** being influenced by the plague doctor.

You **cannot** put the plague doctor under a colour, that is already blocked by another plague doctor.

**Tip:** If you take a plague doctor in epoch I, collecting points by means of the gold medals will be difficult. Therefore, you will want to focus on something else.

## End of the game:

- Score **12 points** for the epoch I plague doctor.
- Score **8 points** for the epoch II plague doctor.
- Score **5 additional** points if you have both plague doctors, which makes 25 points in total.

**Note:** You can write down the points for the plague doctors in the same row of the score pad as your points for remaining coins. 

## Recommendation:

This expansion gets more exciting, if you combine it with the mini-expansions “Nobles & Inventions” or “Marketplaces & Monuments”. This way, a lot of new strategies will arise.



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# Purple Cards

## Base Game - Epoch III:



You may use this bonus also for the colour blocked by the plague doctor.

## Mini-expansion - Nobles & Inventions:



You may not take another card of a colour, which is already blocked by the plague doctor.

## Instructions

1. Print the following page in the highest quality available. Preferably print it on sticker paper to simplify the following steps.

**Important:** Please make sure to print the document in full size (100%).

2. Glue the tiles on cardboard of approx. 2mm thickness.
3. Cut the tokens (paper and cardboard) along the black lines.
4. Ready - Enjoy the game!

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